

CITY OF VARNELL SHORT TERM WORK PROGRAM

Element	Work Program	2002	2003	2004	2005	2006	Responsible Party	Cost Estimate	Funding Source
1. Hist. Pres.	Establish a Joint Historic Preservation Commission			X			Varnell City Council/County Commissioners	Staff Activity only	Local/State/ Federal Grants
2. Com. Facilities	Work with County School Board to ensure that Varnell children attend Varnell Schools	X	X	X	X	X	Varnell City Council	Staff Activity only	Local
3. Com. Facilities	Work with postal service to establish a rural delivery postal service from the Varnell Post Office to Varnell residents.			X			Varnell City Council	Staff Activity only	Local
4. Com. Facilities	Construct a new gymnasium			X			Varnell City Council	\$500,000	Local/State/ Federal Grants
5. Com. Facilities	Complete development of playground, ball field, and picnic grounds at Highland Park Drive.				X		Varnell City Council	\$100,000	Local/State/ Federal Grants
6. Com. Facilities	Complete Peacock Alley Play Parks' restrooms, landscaping, and pavilion.			X			Varnell City Council	\$50,000	Local/State/ Federal Grants
7. Com. Facilities	Work with County Emergency Medical Services to establish a branch ambulance facility				X		Varnell City Council	\$50,000	Local/State/ Federal Grants
8. Com. Facilities	Update the city/county Ten Year Solid Waste Plan		X				Dalton/Whitfield Solid Waste Authority	\$15,000	Local/State/Federal Grants
9. Com. Facilities	Implement Varnell's portion of the Whitfield County Green Space Plan.	X	X	X	X	X	Varnell City Council/County Commissioners	\$1,500 per year	Local/State/ Federal Grants
10. Com. Facilities	Complete renovation of City Hall Complex			X			Varnell City Council	\$25,000	Local/State/ Federal Grants
11. Land Use	Develop and adopt junk and litter regulations	X					Varnell City Council	\$1,000	Local
12. Land Use	Adopt Wetland, Water Supply and Watershed protection regulations	X					Varnell City Council	\$1,000	Local
13. Land Use	Develop and pursue coordinated annexation strategy	X	X	X	X	X	Varnell City Council	Staff Activity only	Local